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Erasmus+ Programme
of the European Union

**Economic and Consumer Literacy in
European Schools**

Project number: 2020-1-BG01-KA201-079100



Economic and Consumer Literacy in European Schools

**ECOLES National Event - E4
Poland**

Project number: 2020-1-BG01-KA201-079100

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Description

On the 21st of March 2022, Danmar Computers had the pleasure to organize the National Event in Ropczyce (Poland), Zespół Szkół im. Ks. Dra Jana Zwierza. It was a face-to-face meeting with 30 participants and Danmar Computers staff members. The event targeted all project target groups and was a one-day event. It lasted 6 hours according to the previously prepared agenda.

The main aim of this conference was to bring together the aforementioned target groups to better promote the project and ensure their participation in the sustainability of the project. Participants have been able to exchange ideas and experiences on the ECOLES project topics and its results.

This event has been an opportunity to increase awareness around the project and the created outputs, therefore significantly contributing to increasing the impact of the project.

The conference included the following activities: - Presentation of the ECOLES project; - Presentation of the results of the survey (IO1); - Presentation of the educational material and Guidelines for trainers/teachers (IO2); - Presentation of the ECOLES virtual consumer manager game (IO3); - Presentation of direct target groups and experiences within the project;

With the registration of participants came the welcoming speech from Danmar Computers staff, followed by an introduction to the project (the aim, objectives and consortium). The supplementary presentation was viewed with the use of a projector.

Afterwards Danmar presented the results of the survey (IO1), educational material and Guidelines for trainers/teachers (IO2) and ECOLES virtual consumer manager game (IO3). This was followed by a discussion that engaged all meeting participants. Before the summary of the event, organized was a short Q&A session, so participants could receive direct feedback from the hosts. At the end of the meeting, questionnaires were distributed to participants, a brief summary of which is included in the section: 'Conclusions including feedback from evaluation questionnaires'.

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Agenda



Organizator: Danmar Computers
21.03.2022, Rzeszów

ECOLES National Event - E4 Polska

Agenda:

1. Rejestracja	09:00 - 09:15
2. Przywitanie gości	09:15 - 09:30
3. Prezentacja programu Erasmus+	09:30 - 09:40
4. Prezentacja projektu ECOLES	09:40 - 10:10
a. Cele	
b. Założenia	
c. Konsorcjum	
5. IO1 - Aktualny stan wiedzy uczniów na temat znajomości zagadnień ekonomicznych i konsumenckich	10:10 - 11:10
6. Przerwa	11:10 - 11:20
7. IO2 - Materiały i wytyczne do kształcenia w zakresie znajomości zagadnień ekonomicznych i konsumenckich	11:20 - 11:45
8. IO3 - Gra ECOLES - wirtualny menedżer konsumentów	11:45 - 12:45
10. Dyskusja i wymiana doświadczeń	13:45 - 14:30
11. Q&A	14:30 - 15:00



Projekt współfinansowany w
ramach programu Unii Europejskiej
Erasmus+



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Photos

National Event in Poland



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Conclusions including feedback from evaluation questionnaires

The National Event in Poland was very successful. The participants were very interested in the project and the results. During the meeting, they willingly took part in discussions and expressed their opinions. They showed great interest in the ECOLES virtual consumer manager game and asked many questions.

On the basis of the completed questionnaires at the end of the event, it can be concluded that all participants of the event were very satisfied. The evaluations were very high. The participants were very positive about the venue and the overall organization of the event. The quality of the project results was also evaluated very positively. The participants stated that they are very useful and at the same time friendly to use. Many participants declared that they will certainly use them in the future.

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